

MULTI-PLAYER SECONDARY GAMING METHOD AND SYSTEM

ABSTRACT OF THE DISCLOSURE

A multi-player secondary gaming method and system. The method enables multiple networked gaming devices to participate in a secondary game. In accordance with this method, a gaming device is provided by which a player can initiate a primary game. The primary game may be poker, video slot, and traditional slot such as rotatable reels, wheel of fortune or the like. The gaming device is qualified to participate in a secondary game by using a predetermined primary game outcome or indicia, such as a SPIN symbol on the popular wheel of fortune game. Once the gaming device is qualified, a secondary game indication cycle is triggered after qualification of the gaming device. Additional gaming devices are qualified to participate in the secondary game by using at least one predetermined primary game outcome, and the additional gaming devices are qualified during the secondary game indication cycle. For each additional gaming device that is qualified, the secondary game payout award is increased by a value. Thereafter, the secondary game is initiated and the selected secondary game payout award is awarded to every gaming device qualified to participate in the secondary game.